

**T**

**H**

**O**

**R**

*N*

---

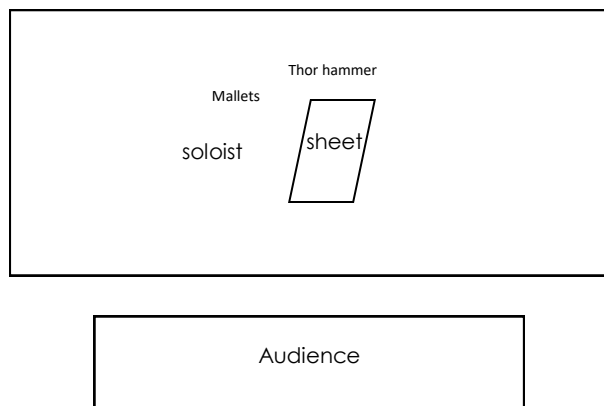
*Solo for Thunder sheet*

*Liz Knox*

## Preface & Legend

The title, **Thorn**, is a play on **Thor**, the Norse god of thunder. The piece is approximately 5 min. in duration, and is composed for solo percussionist.

The metallic composition of the thunder sheet is negotiable, but a large, thin sheet of steel produces the most desired effect. It should be flexible enough to shake, and be suspended in some fashion. The piece ends with the soloist "kicking" the sheet, so stability is important. Performance should be center stage, with the front of the sheet mostly facing the audience, but turned slightly inward, as to allow a more side-profile view of the soloist.



### (1) Large Suspended Thunder Sheet

2" rubber mallet or super ball mallet (1)

Large, soft bass drum mallets (2)

Metal triangle beaters (2)

1-2" wooden Hot Rod mallets (2)

Snare sticks (2)

Thor Hammer (1) on a flat surface

\*Thor's hammer should be placed on a separate surface, away from the other mallets, and hidden from the audience.

Hammer replica can be any variety, but should resemble the icon as much as possible. Metal head preferred.

The numbered icons are in chronological order of when each musical event should occur within the movement.

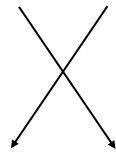


# Mvt. I - Shake

## Metal Beater (2)

1 dramatic, fast X scrape with beaters

fffff



2

very quick, allow to ring

← Top

## Hands - Traditional Thunder Sheet Shake

SHAKE  Ring

\*have both triangle beaters in sep. hands while shaking

1

Duration: c. 20 sec.

← Center of Sheet

## Metal Beaters (2)

ad lib various light taps, various rhythms and dynamics, lower half of sheet while incorporating **T** rhythm at least 2 times.

3

c. 20-30 sec.

→ Lower

\*keep beaters in hand

## Return to Shake

lots of cresc/dim. with moments of pause to extreme violence

4

c. 30 sec. End ffffff Allow to ring

**T**

To Mvt. II

**T**

### Transition to Mvt. II - 2" Rubber mallet/Superball mallet

\*with (1) metal beater, play an "S.O.S" style rhythm of quick, random, syncopated tapping. Rhythm is ad lib, but this same rhythm (**T**) should be used each time there is a transition to a new mallet of any kind or between movements, using the exiting mallet. Repeat the rhythmic pattern as many times as necessary until the mallet or movement transition has been achieved.